EF-261-D-R02-0810-39000449-1 BOE-261-D (P1) REV. 02 (08-10)

## SERVICEMEMBERS CIVIL RELIEF ACT DECLARATION

Pursuant to section 571(d) of the Servicemembers Civil Relief Act (50 U.S.C. Appendix), the personal property of a servicemember shall not be deemed to be located or present in, or to have a situs for taxation in, the tax jurisdiction in which the servicemember is serving in compliance with military orders.

## Steve J. Bestolarides Assessor-Recorder-County Clerk

San Joaquin County 44 N San Joaquin Street Suite 230 Stockton, CA 95202-3273 Exemption Section: (209) 468-2678 www.sjgov.org/assessor\_recorder

SERVICEMEMBER NAME					DAYTIME TELEPHONE NUMBER	
					( )	
RANK	ORGANIZATION	SO	CIAL SECURITY OR SER	IAL NUMBER	E-MAIL ADDRESS	
MAILING ADDRESS		'	CITY	'	STATE	ZIP CODE
LEGAL RESIDENCE ADDRESS	IH		CITY		STATE	ZIP CODE
VOTER REGISTRATION CITY		1	COUNTY		STATE	YEAR LAST VOTED

## LIST BELOW ANY PERSONAL PROPERTY OR MANUFACTURED HOME LOCATED IN CALIFORNIA.

	PERSONAL PROPERTY						
PROPERTY TYPE	DESCRIPTION	SERIAL/ID NUMBER					
MANUFACTURED HOME							
MANUFACTURER	YEAR OF MANUFACTURE	DECAL/SERIAL NUMBER					

## INSTRUCTIONS:

- 1. List personal property by type, description, and serial number or ID number.
- 2. Enter the manufacturer, year of manufacture, and decal or serial number of a manufactured home.
- 3. Attach a copy of your current leave and earnings statement.
- 4. Sign and date the declaration. If you are signing this document with Power of Attorney, attach a copy of the document through which you have been granted the Power of Attorney.
- 5. Mail the original declaration with attachments to the Assessor's office at the address shown.

CERTIFICATION					
l certify (or declare) under penalty of perjury under the laws of the State of California that the foregoing and all information hereon, including any accompanying statements or documents, is true and correct to the best of my knowledge and belief.					
SIGNATURE OF DECLARANT	DATE				

THIS DOCUMENT IS NOT SUBJECT TO PUBLIC INSPECTION

