EF-261-D-R02-0810-39000309-1 BOE-261-D (P1) REV. 02 (08-10)

SERVICEMEMBERS CIVIL RELIEF ACT **DECLARATION**

Pursuant to section 571(d) of the Servicemembers Civil Relief Act (50 U.S.C. Appendix), the personal property of a servicemember shall not be deemed to be located or present in, or to have a situs for taxation in, the tax jurisdiction in which the servicemember is serving in compliance with military orders.

Steve J. Bestolarides Assessor-Recorder-County Clerk

DECAL/SERIAL NUMBER

San Joaquin County 44 N San Joaquin Street Suite 230 Stockton, CA 95202-3273 Exemption Section: (209) 468-2678 www.sjgov.org/assessor_recorder

SERVICEMEMBER NAME					DAYTIME TELEPHONE NUMBER		
					()		
RANK	ORGANIZATION		SOCIAL SECURITY OR SERIAL NUMBER		E-MAIL ADDRESS		
MAILING ADDRESS			CITY		STATE	ZIP CODE	
						7	
LEGAL RESIDENCE ADDRESS			CITY		STATE	ZIP CODE	
VOTER REGISTRATION CITY			COUNTY		STATE	YEAR LAST VOTED	
LIST BELOW ANY PERSONAL PROPERTY OR MANUFACTURED HOME LOCATED IN CALIFORNIA.							
		PEF	RSONAL PROPERTY				
PROPERTY TYPE			DESCRIPTION		SERIAL/ID NUMBER		
			7 8 8				

INSTRUCTIONS:

- List personal property by type, description, and serial number or ID number.
- 2. Enter the manufacturer, year of manufacture, and decal or serial number of a manufactured home.
- Attach a copy of your current leave and earnings statement.

MANUFACTURER

Sign and date the declaration. If you are signing this document with Power of Attorney, attach a copy of the document through which you have been granted the Power of Attorney.

MANUFACTURED HOME

YEAR OF MANUFACTURE

5. Mail the original declaration with attachments to the Assessor's office at the address shown.

CERTIFICATION					
I certify (or declare) under penalty of perjury under the laws of the State of California that the foregoing and all information hereon, including any accompanying statements or documents, is true and correct to the best of my knowledge and belief.					
SIGNATURE OF DECLARANT	DATE				

THIS DOCUMENT IS NOT SUBJECT TO PUBLIC INSPECTION

