EF-261-D-R02-0810-43000266-1 BOE-261-D (P1) REV. 02 (08-10)

## SERVICEMEMBERS CIVIL RELIEF ACT DECLARATION

Pursuant to section 571(d) of the Servicemembers Civil Relief Act (50 U.S.C. Appendix), the personal property of a servicemember shall not be deemed to be located or present in, or to have a situs for taxation in, the tax jurisdiction in which the servicemember is serving in compliance with military orders.

## Lawrence E. Stone Santa Clara County Assessor

Exemption Division 70 W. Hedding St, East Wing, 5th Floor San Jose, CA 95110 Ph: (408) 299-6460 FAX: (408) 271-8812 exemptions@asr.sccgov.org www.sccassessor.org

SERVICEMEMBER NAME			DAYTIME TELEPHONE NUMBER	
RANK	ORGANIZATION	SOCIAL SECURITY OR SERIAL NUMBER	E-MAIL ADDRESS	
MAILING ADDRESS		CITY	STATE ZIP CODE	
	<del></del> , , ,			
LEGAL RESIDENCE ADDRESS	ТЫТ	CITY	STATE ZIP CODE	
VOTER REGISTRATION CITY		COUNTY	STATE YEAR LAST VOTED	

## LIST BELOW ANY PERSONAL PROPERTY OR MANUFACTURED HOME LOCATED IN CALIFORNIA.

PERSONAL PROPERTY					
PROPERTY TYPE	DESCRIPTION	SERIAL/ID NUMBER			
MANUFACTURED HOME					
MANUFACTURER	YEAR OF MANUFACTURE	DECAL/SERIAL NUMBER			

## INSTRUCTIONS:

- 1. List personal property by type, description, and serial number or ID number.
- 2. Enter the manufacturer, year of manufacture, and decal or serial number of a manufactured home.
- 3. Attach a copy of your current leave and earnings statement.
- 4. Sign and date the declaration. If you are signing this document with Power of Attorney, attach a copy of the document through which you have been granted the Power of Attorney.
- 5. Mail the original declaration with attachments to the Assessor's office at the address shown.

CERTIFICATION			
l certify (or declare) under penalty of perjury under the laws of the State of California that the foregoing and all information hereon, including any accompanying statements or documents, is true and correct to the best of my knowledge and belief.			
SIGNATURE OF DECLARANT	DATE		

THIS DOCUMENT IS NOT SUBJECT TO PUBLIC INSPECTION

